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Zombie world war 2 game

As the poster for this cult movie classic asks, is it a game, or is it real? Not every war game is like a steroid-riddled Michael Bay explodo-fest. I mean, yes, people line up to buy Gears of War 2 when I write this (to learn more about the latest Xbox 360 hit, read Matt Peckham's take), but I want to take the lead, not just a grunt. I want to take the time to explore the battlefields and be the armchair general. Fortunately for me, no fewer than five strategy games - each with a very different take - have come in recent weeks. But it comes down to the same old problem: So many fights, so little time. You have a quick breakdown of intel on what's new on store shelves - helping you win the ongoing war on productivity. Valkyria Chronicles is a high-style turn-based strategy game for the Playstation 3. The classic strategy game- whether you're talking about chess, risks or Axis & Allies - usually goes something like this: Two crazy geniuses chin-stroke for a few hours, pondering each ... One... Move. You weigh choices carefully, deploy your troops... Blah... Blah.... Blah. And maybe add a little more action to your fights. Sega's Valkyria Chronicles is a high-style take on turn-based strategy for the Playstation 3 that you really need to see in action to believe. In an alternate reality take on the World War II era, you'll find bits of sci-fi steampunk plucked into a pastel-colored battlefield. In fact, it almost seems like you're fighting your way through a fairy tale landscape with bullets. Here's where it gets interesting: You select the unit you deploy for the turn, then you walk into that soldier's shoes. You run for cover and take pictures while a movement timer ticks down. Or you can spare your tactical moves to fly through the battlefield. I'd say that Valkyria Chronicles is probably one of the smarter takes on tactical shoot-outs since X-Com - it's definitely one of the most visceral I've ever played. The only real downside is that the enemies you fight are far from Mensa candidates. Then again, I was a little dumbfounded by how fun this game is - so I think it comes out on a level playing field. Tom Clancy's EndWar is a game of near-future battalion-scale tactical warfare that you optionally fully control with your voice. Everyone talks about how the Wii is so ingenious for having what amounts to a remote to play games - and remotes are something that people already know how to use. Yes? How about just using your voice? Tom Clancy's EndWar (for the PS3 and Xbox 360) depends on a very cool gimmick: you shout the orders to your troops. All modern-setting Clancy games are based on near-futuristic scenarios, and this one pits the US against European allied powers and a Soviet republic. Thanks to defense programs, the threat of nuclear war has disappeared, so it's back to base in the field. Unlike traditional real-time strategy games, there are no means to sweat. Just Plain in battle and boss around the troops. To make this strategy game work on a console, your voice does most of the work. Mash a button, bark out a command, and leave the button - just like a walkie talkie - and the units do exactly what you tell them. I tried to catch the game off-guard, speaking like a snake-like New Yorker, a twangy Texan, and.... ok, I tried my terrible impersonation of Diamond Joe Quimby (think JFK) from The Simpsons. In each attempt it translated my orders into actions. Crazy stuff. The only time it didn't work was in the heat of battle as I quickly spat out commands at the speed of sound. Lesson learned: Speak slowly, and you won't rattle the troops. As for the game itself, the fights are great, but not unmanageable. If I give any advice, it's to keep your troops together and not spread across the map - the AI (artificial intelligence) that handles your forces when you're not around is no substitute for a good commander. Although the game may be a little flawed, it still has the first major performance of voice command. When perfected, this feature will change how you play in the future. A cutesy strategy game, Ninjatown is based on a line of plush toys. But it's still fun. In the outside world, the ninja are mysteries - shadow warriors feared by everyone (except maybe pirates). At home, in Ninjatown (just next to Funkytown), they lead a quiet life, go to work and need an occasional hug. Ninjatown is an adorable strategy title based on a toy line of cuddly plush death dealers. What you should know: This game recently crept onto store shelves and offers quiet - but deadly - fun for the Nintendo DS. In a column a few weeks ago, I talked about Desktop Tower Defense and the whole notion of a defensive strategy game. The way these games work is that you have a certain amount of time to plan your defense and repair damage. When the timer runs, the enemies invade. Repels the attack. Foam. Rinse. Repeat. The enemies, in this case, threaten to run demons amok through the silent burbs. That's where you come in. As O! Master Ninja, you have to plan the counterattack. And use some of your magical ninja powers (slap into the microphone) to beat back enemies. It's not really a punishing strategic game, and it's probably one of the least violent of those out there - that's ironic, I know, given that we're talking about ninjas here. Age of Booty is a fun little strategy game with pirates. If we want to give ninjas love, pirates need fair and equal representation. So check out Age of Booty, a fun little strategy game for xbox 360, PS3, and PC. Cruising around a hex-based map, you do the usual: Looting cities and Ambush passing ships, and upgrade your Flying Dutchman. Still, without someone walking the plank or engaging in swashbuckling sword battles, how pirate can this game be? Many. You try to reach the goal of each level before competing pirates. In the single player game you are on Ai. That's nice enough, but trying to form alliances with other players in online matches? People can (and probably will) stand up to you at some point. That's just downright sinister-- and more fun than 16 men on a dead man's chest. Then of course there is the classic real-time strategy (RTS) game. That usually means scraping dirt to farm resources, hastily building factories, and unleashing waves of troops on the enemy. Me? I've always been a big fan of the Command and Conquer series - I just can't decide which one I craved anymore: the fast and furious gameplay or the mega-cheesoid full-motion video clips. But hey, that was a different era, right? Wrong! Red Alert 3 is a real-time strategy game from Electronic Arts. Electronic Arts has actively revived the C&C brand, first with Command & Conquer 3: Kane's Wrath and now Red Alert 3. Of course, it's a PC staple, but it's interesting to see how a strategy game is also (pretty successful) brought to the PS3 and Xbox 360 as well. But let's go to the game itself. The first thing you're going to see here: Super-cheesy video delivered tongue-in-cheek from a large cast. I'm talking about George Takei, J.K. Simmons, Tim Curry, Jenny McCarthy... Just go with me on this one. It also happens to have a wonderfully wacky cast of units that you're blazing in battle with - in addition to the standard planes and tanks. I mean, dolphins with mounted sonic disruptors and trained Russian bears? Now, by far the sickest thing I've seen here -- and something really new (sob)--is the ability to use the buddy system for the single-player campaign. When you go solo, give general orders to your AI boyfriend. Online you can go to war with a friend. But how cool is it in practice? I'm enjoying it. Stay tuned, as Game On's Matt Peckham plans to dig deep into the trenches. Which of these five titles is right for you? One of them! Find out how much time you're going to miss. And be careful out there. Until next time.... at your leisure! Casual Friday columnist and PC World senior writer Darren Gladstone geeks out about gadgets, games, and odd applications for humdrum tech. In other words, he's a nerd, and he's fine with that. Note: If you buy something after clicking on links in our articles, we can earn a small commission. Read our affiliate link policy for more details. Zombies are just as popular in video games as in movie and television, but the post-apocalyptic monster scenario usually lends itself to online gameplay in multiplayer games rather than single-player experiences. There are still plenty of offline zombie video games to play on Xbox One, PlayStation 4 and Nintendo Switch consoles. Here are eight of the best. Telltale Games' numerous titles are known for their quality storytelling experiences and strong voice acting and their Walking Dead video games are no exception. Like other Telltale video games, all the Walking Dead games task the player with with Both big and small dialogue choices for the characters, but this time the characters are a group of survivors in the zombie apocalypse. Be sure to buy the complete versions of Telltale Games video games so you can see all the chapters in the story. Chapters can be purchased separately, but this can often be more expensive. It's a kind of Choose your own adventure book. Some choices will have fatal consequences for characters, while others will determine how members of the supporting cast feel about you. What is especially cool is that all your decisions you've made in any previous games you've played will transfer to future so you

see what effect your choices have in the long run. A creative spin-off of the more realistic, multi-player focused, main Dead Island video games, Dead Island Retro Revenge is a tribute to the 16-bit fighters of yesteryear with a strong emphasis on fun and action. There's no deep storyline to discover in Dead Island Retro Revenge, but sometimes you don't need one. This is old-school arcade zombie video game fun that is perfect for parties or casual gaming sessions. This original offline zombie game initially came out on the Nintendo WiiU as ZombiU and, after a few years, finally made its way to other consoles and was renamed Zombi. Whichever version people play, most are usually impressed by how different it is to other titles in the genre. While most zombie games take place in the US, Zombi takes place in a post-apocalyptic London that creates a very different atmosphere than most gamers are used to. Something else that sets it apart is his approach to character death. When you die in Zombi, your character turns into a zombie and you start the game again as a whole new person with a new name, body, statistics, everything. What's more, if you make it back to where you had previously died, you actually encounter your old avatar who is now a zombie. Dying Light is a fun open-world first-person shooter set during a zombie apocalypse. The playground is incredibly large compared to other zombie titles and allows players to really explore the area and experience what it's like to survive in a city overrun by the undead. This game is designed with an online co-op feature that allows friends or strangers to drop into your city and help you, but all of Dying Light can be played offline and solo and is just as fun when played by yourself. Plants vs Zombies: Garden Warfare 2 is a title that pits the quirky zombie and planting characters from the popular Plants vs Zombies puzzle games against each other in an all-out action shooter. Players can choose to play as either the zombies or the plants in this humorous battle to get around and, while the action is fast and intense, the fun animations and cute character designs it's not too intense for younger players. Local offline modes are available for up to two players who are up against each other or on the Team. The game can also be played solo against AI opponents when going offline. Most people will have heard of the Resident Evil brand because of the blockbuster movies, but the movies are actually based on incredibly popular video games. The Resident Evil video games are full of zombie action, jump scares, and really engaging characters who have amassed quite a loyal following. You really don't go wrong with a Resident Evil video game, but as a rule, the early entries in the series are more about suspense and horror, while the latter have a more big blockbuster Hollywood feel to them. A great place to start is the remake of the original Resident Evil which features enhanced graphics and manages to maintain all the excitement of the game when it was first released. Dead Rising 3 puts you in a city awash with zombies with a certain time to get out before the army blows it up. The city is well realized with some wonderful visuals and lots of areas to explore, while the hordes of zombies you encounter are some of the greatest ever made for a video game. Despite the initial appearance of realism and seriousness, Dead Rising 3 has a great sense of humor with its quirky characters and incredible customization capabilities that allow you to turn almost everything into a weapon against the zombies you detect. I, Zombie, not related to the TV show of the same name, is a fun strategy game where you play a zombie who tries to infect as many ordinary people as possible. After you turn a man, you order them to infect others or avoid the people completely. As the game progresses, your zombie army grows and your chances of infecting everyone in the area increases. Thanks for letting us know! Tell us why! Why!

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